# **Jake Barnett**

Strategy  $\delta$  design for products and services

## Experience

Atlassian	Series Product Designer	0001	
	<b>Senior Product Designer</b> Working on the future of Atlassian product administration to build out cap increase ease of use, and drive impact for our 300,000+ admins.	2021+ pabilities,	
	Responsible for leading design for high complexity, high impact projects for definition to final implementation, and all parts in between.	rom problem	
	Partnering with product management peers to clarify ambiguity, define strategy, and drive decision-making. Working hand in hand with engineering from design exploration through to final implementation to refine solutions.		
	Responsible for user research reports, service journey maps, user flows, co final UI designs, design specs, design prototypes.	ncept designs,	
	Providing team leadership and mentoring to support the development of broader design organization	the team and	
Designit	Lead Service Designer	2015 - 2021	
	Led multidisciplinary design teams to deliver exceptional and impactful we design strategy to digital experience design – for Fortune 500 clients such DuPont, CBRE, Worldpay, and T-Mobile.		
	Responsible for contributing to market and trends research, user research, service and product strategy, design execution, and client management. Guided the development of employees through career management and mentoring. Participated in and provided key guidance towards hiring and studio growth.		
	Senior Service Designer	2018 - 2020	
	Led and contributed to the delivery of key Service and UX design-related Designit NYC studio.	n; generating actionable insights to opportunities and insights; formulating hops to collaborate and co-create with	
	Responsible for: in-depth ethnographic research; generating actionable in drive strategy; creating key artifacts to visualize opportunities and insights strategic vision; designing and facilitating workshops to collaborate and c clients; conceptualizing, executing, and supporting the implementation of into fully-designed solutions.		
	Initiated and contributed to key internal strategic initiatives.		
	Participated in and provided guidance towards hiring and studio growth.		
	UX δ Service Designer	2015 - 2018	
	Engaged in culture-building, team-bonding, and identity formation as a formeted member of Designit NYC studio.	ounding	

Contributed to project delivery through research, insights generation, conceptualization, and execution of both service and digital products-focused projects.

Fluid, Inc

#### **User Experience Designer**

Responsible for executing design strategies for responsive web and mobile e-commerce experiences for various flagship retail brands such as Target, Carhartt, Michael Kors, Puma, and Steve Madden.

Developed information architecture, user flows, wireframes, interactive prototypes, and led client presentations of work.

Collaborated with visual designers and software engineers to iterate, refine, and implement usable, functional, innovative, brand-relevant and high-conversion experiences.

#### **Associate User Experience Designer**

#### 2013 - 2014

Worked closely with a team of strategists, visual designers, and developers to design and implement engaging, functional e-commerce experiences.

Responsible for creating requirements documents, taxonomies and information architecture, sitemaps, wireframes, interactive prototypes, and functional specifications documentation.

Contributed to the design of flagship retail e-commerce experiences, collaborating with senior team members to learn and practice UX methodologies.

Learned and applied UX best practices, tools, methods, and relevant soft skills.

### Education

Lewis δ Clark College	Bachelor of Arts, Psychology	2008-2012
	Majored in psychology with a focus in Cognitive Psychology, Behavior, and Making.	Decision

Minored in the Arts, with a focus on Sculpture in wood, metals, and concrete.